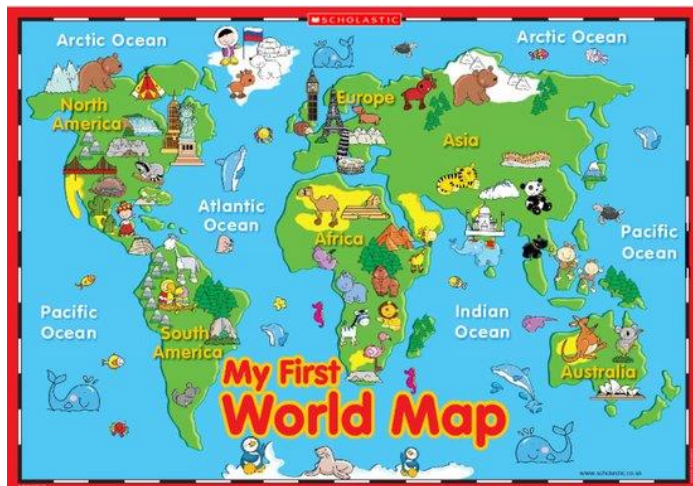


Where are we going and how shall we get there ?

Transport & Places



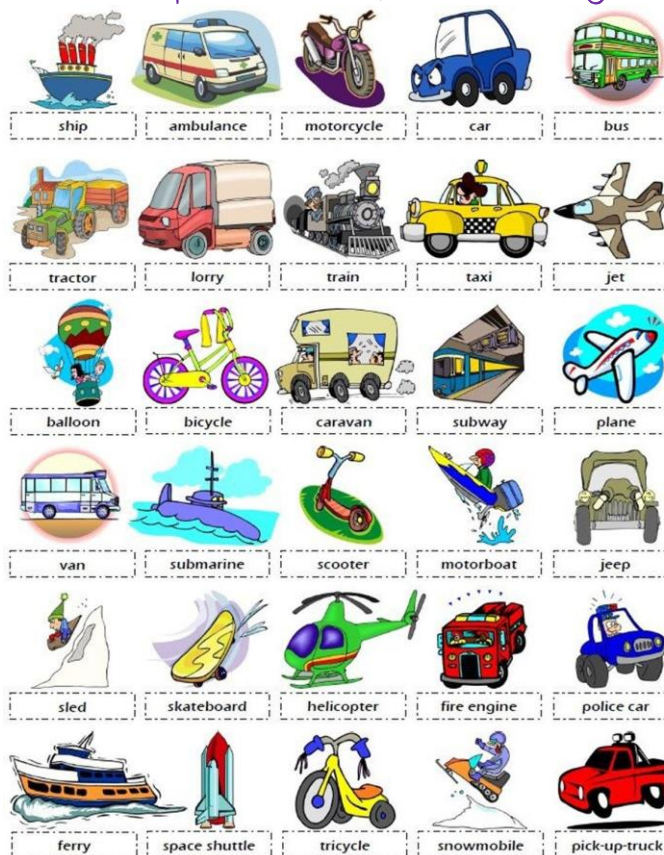
Where in the world?



Links to prime areas

- ✓ Learn and use new vocabulary
- ✓ Work together to achieve a goal, e.g. building a model vehicle
- ✓ Begin to ask questions, notice differences & make comments
- ✓ Retell a long story
- ✓ Move with increased control & balance
- ✓ Use a comfortable grip when holding pens and pencils
- ✓ Demonstrate increased independence when selecting and using resources
- ✓ Listen to and join in with songs and stories
- ✓ Follow instructions

Transport useful vocabulary



Texts



Links & talking points

- <https://www.youtube.com/watch?v=Np0HdfexSw>
- <https://www.youtube.com/watch?v=t3tMviedlgu>

What transport have you used before?

What transport can you see on the way to school?

Which transport do you think would be best to travel to...?

Which places have you been to before? (local trips, places of interest, buildings etc.)

Which country do we live in?

Do you know about any other countries? What is it like there? What clothes would you take with you?

Do you know any songs about going on holiday? Can you sing them?

Links to specific areas

- ✓ Use print and letter knowledge in their writing
- ✓ Join in with stories, songs and rhymes
- ✓ Engage in conversation about the stories they have read and incorporate this into their play
- ✓ Develop phonological awareness, so that they can: spot and suggest rhymes, count or clap syllables in a word & recognise words with the same initial sound.
- ✓ Count, recite and link numerals to amounts
- ✓ Solve mathematical problems
- ✓ Discuss routes, maps & locations
- ✓ Name, describe and select shapes appropriately. E.g. flat surfaces to build
- ✓ Develop positive attitudes about the differences between people. & know that there are different countries in the world, discussing the differences they have experienced or seen in photos.
- ✓ Talk about how things work
- ✓ Explore and create using materials
- ✓ Use instruments with increasing control